Mississippi US Amateur Basketball Rules (2017)

Home - Teams listed on top of bracket or left in pool – **WHITE** Jersey

Away – Team listed on the bottom of bracket or right in pool – **DARK** Jersey

 3^{rd} -5th grade Boys and Girls – 20 minute running clock. Clock will only stop at the end of each half the last 2 minutes IF the point difference is less than 15 points at the 2 minute mark of the half.

- 6th 8th grade Boys and Girls Two 14 minute halves (Clock stops on all dead balls)
- *9th grade and older Boys and Girls Two 16 min halves (Clock stops on all dead balls)
- *Half Time 1 minute (Clock starts immediately at the end of half)
- *3 time outs per game. 2 Full time out and 1 30 second time out.
- *2 minute overtime. Each team gets 1 30 second time out in overtime. (No time outs carry over)
- *3 minutes between games.
- *Mercy rule 20 point lead running clock has to get down to 15 points before it stops again.
- *Disqualification will be 5 fouls.
- *No bonus until the 10th foul of each half. Then will shoot 2 on the 10th foul.

Tie breakers for seeding purpose as follows:

- [A] Head to Head
- [B] Point differential (15 point maximum)
- [C] Fewest points allowed from all games played. If three teams are tied after pool play, point differentials will be used.

PLAYER ELIGIBILTY

2017 Tournament age/grade division rules: Ages are based on the grade players are in during the 2016-17 school year. Age determining date is 9/1/2017.

 $9U/3^{rd}$ grade division: Players in the 3^{rd} grade cannot turn 10 before 9/1/2017. Players in the 4^{th} grade cannot turn 10 before 9/1/2017.

10U/4th grade division: Players in the 4th grade cannot turn 11 before 9/1/2017. Players in the 5th grade cannot turn 11 before 9/1/2017.

 $11\text{U}/5^{\text{th}}$ grade division: Players in the 5^{th} grade cannot turn 12 before 9/1/2017. Players in the 6^{th} grade cannot turn 12 before 9/1/2017.

12U/6th grade division: Players in the 6th grade cannot turn 13 before 9/1/2017.Players in the 7th grade cannot turn 13 before 9/1/2017.

 $13U/7^{th}$ grade division: Players in the 7^{th} grade cannot turn 14 before 9/1/2017. Players in the 8^{th} grade cannot turn 14 before 9/1/2017.

 $14U/8^{th}$ grade division: Players in the 8^{th} grade cannot turn 15 before 9/1/2017. Players in the 9^{th} grade cannot turn 15 before 9/1/2017.

15U/9th grade division: Players in the 9th grade cannot turn 16 before 9/1/2017.Players in the 10th grade cannot turn 16 before 9/1/2017.

 $16U/10^{th}$ grade division: Players in the 10^{th} grade cannot turn 17 before 9/1/2017. Players in the 11^{th} grade cannot turn 17 before 9/1/2017.

17U varsity divisions: The boys 17U & girls varsity divisions are actually "open divisions" where unsigned seniors with remaining high school eligibility can play. However, players cannot turn 20 before 9/1/2017. Unsigned seniors can play as long as they have not committed in writing to play for a college at any level. Unsigned prep school players are also eligible to play in our tournaments. If a player has signed a letter of intent and you think they won't qualify because of grades, they still cannot play. The tournament management has the right to exclude any senior from playing. No player who has attended junior college or college may play in this event. Even if a player is grade eligible, no player can play in a division where the player is more than 1 year older than appropriate age for that division. The age determination date for purposes of maximum age rule is Sept. 1, 2017. For example, a 14-year old 6th grader is not eligible to participate in the 6th grade division.

Playing Up. A player may play up in a higher grade division.

Playing on multiple teams. A player may play on multiple teams that are grade appropriate, a player may play on only one team per grade division.

Player Age/Grade protests must be accompanied by a \$75.00 deposit per player. If protest is won, or no documentation is found money will be returned and player or players in question will be disqualified for the remainder of the tournament. No prior games will be forfeited as teams participating in prior games will have waived their protest opportunity by failing to timely submit an eligibility protest. If protest is lost the entire \$75.00 will not be refunded.

Who can protest? Player eligibility protests can only be submitted by a coach or manager of a team participating in the same division as the player(s) whose eligibility is being challenged.

When can protests be made? A protest can be made at any time prior to a game. Any pre-game protest should be submitted as soon as possible so that it may be considered in a timely manner. A post-game protest must be made within 30 minutes of the conclusion of the game.

It is strongly recommended that team organizations keep copies of players report cards and birth certificates for players verification