

# North Carolina US Amateur Basketball

## Tournament Rules & Regulations

The National High School Federation Rules and Regulations (NHSF) will apply to all US Amateur Basketball games with the following exceptions.

**Each team is responsible for their own game balls and any other items brought into the game. US Amateur Basketball is not responsible for lost items.**

**No game will start before scheduled time unless both coaches agree.**

### Game Length:

- ❖ 3<sup>rd</sup> to 5<sup>th</sup> grade – 12 minute halves
- ❖ 6<sup>th</sup> to 7<sup>th</sup> grade – 14 minute halves
- ❖ 8<sup>th</sup> to 11<sup>th</sup> grade – 16 minute halves

### Pre-Game:

Teams will have a minimum of 5 minutes for pre-game warm-ups.

### Halftime:

3 minutes

### Overtime:

The first overtime will be 2 minutes and 2 minutes for each additional overtime.

### Fouls:

Players must leave the game on the 5<sup>th</sup> foul.

**GIRLS ONLY: 8<sup>th</sup> grade and up will get 6 fouls**

- ❖ Technical fouls are counted as personal fouls
  - ❖ Two (2) direct technical fouls during a game on a player, coach, or team representative will result in their ejection from that game and the next game of the tournament. Fighting and gross unsportsmanlike behavior can be more than one game and is at the discretion of the Tournament Director and / or State Director.

- ❖ Any player receiving a flagrant foul will be suspended for the remainder of the game. If a player receives a 2<sup>nd</sup> flagrant foul in the next game the player will be suspended for the remainder of the tournament.
- ❖ If a **COACH** receives a technical he/she must remain seated for the remainder of the game.
- ❖ Bonus foul on the 7<sup>th</sup> foul. Double bonus on the 10<sup>th</sup> foul.

### **5 Second Count:**

- ❖ In effect on closely guarded, held, and dribble ball
- ❖ 10 second backcourt will be in effect

### **Free Throws:**

- ❖ Players line up above the block
- ❖ Players can play on the release

### **Timeouts:**

- 3 - Full
- 2 - 30 seconds
- Overtime - 1 time-out added per overtime

### **Mercy Rule:**

- ❖ At the time a team gains a lead of 25 or more points on his/her opponent, the clock will continue to run (except on time outs, injuries, or emergencies). The clock starts when the ball is legally touched after a dead ball is inbounded. The clock reverts back to stopping the clock if the trailing team brings the point difference to 15 points or less. Teams cannot press beyond the half court during a running clock.

### **Scorekeepers:**

- ❖ Official score will be the score of the tournament scorekeeper. Scorebook is the official score not the clock.

### **Tie- Breakers:**

- ❖ Two Teams Tied: Head-to-head result.
- ❖ Three or more teams: Point Differential System will be used. Teams will receive a point differential per game up to a maximum of plus 15 points for a win and a maximum of minus 15 points for loss. The team not involved in the tiebreaker will have its games eliminated. The team with the highest point total will win the tiebreaker and the second highest number will be seeded second, etc. If two teams are tied with points, then revert back to head-to-head. If there are still three teams tied, the team with the fewest points allowed in ALL games played in pool play wins. A forfeit is scored as a 15-0 game.

### **Roster Rules:**

- ❖ Rosters are allowed a maximum of fifteen (15) players.
- ❖ Proof of age and grade is required for all players on roster. Acceptable proofs of age are; clean photocopies of birth certificates, adoption papers, or immigration papers. Proof of grade is a clean copy of any report card of the current school year or school document that indicates current grade level. Teams are required to have proof of age and grade upon check-in and throughout the tournament. It must be presented to US Amateur Basketball representative / tournament director upon request.
- ❖ No roster additions will be permitted after the team has begun play of its first tournament game within any tournament.
- ❖ Coaches are given passes and credentials at check-in. Any coach allowing unauthorized use of these credentials will be disqualified from the event and subject to further disqualifications by US Amateur Basketball.
- ❖ 3 coaches or a combination thereof allowed, bookkeeper, trainer, etc.

### **Conduct:**

Head coaches are responsible for the conduct of their bench personnel and players as well as their parents and fans. Unruly fans will be warned and then asked to leave the gym if they cannot conduct themselves in a controlled manner. The officials can site the bench with a technical foul for unruly, out of control fan behavior. **If a parent of a player is ask to leave the gym for uncontrolled behavior the player can also be ejected from the game.** Coaches please advise your parents, fan, players, and other coaches of these rules. If any damage is incurred at the schools during an altercation it will be the financial responsibility of the team. We appreciate your cooperation in making this tournament successful and enjoyable for all people involved.

## Home Team:

- ❖ Home team will be listed first. The color of the uniform doesn't matter as long as they are not the same color. (example: 2 shades of grey)

## Protest:

All roster protest must be filed in writing accompanied by a \$100.00 protest fee (refundable if the protest is valid) with the Tournament Director within one (1) hour of the conclusion of the protested game. If the protest is valid, the protested team forfeits all previous games. Upon protest, teams must provide proof of eligibility. (See roster rules for acceptable proofs of age and grade).

- ❖ All non-roster protest must be filed in writing within one (1) hour of the conclusion of the contest and must be accompanied by a \$100.00 protest fee (refundable if protest is upheld). Official's calls are not grounds for a protest.
- ❖ Tournament Directors rulings on protest are final.

## Concussions:

Upon becoming aware that a participant of a team has received a suspected concussion (or has been struck in the head area with any significant force), the Coach will not allow that person to participate in any US Amateur Basketball sanctioned event and if occurring during a US Amateur Basketball sanctioned event, shall have that person removed from play of that event.

- ❖ Upon becoming aware that a participant has received a suspected concussion (or has been struck in the head area with any significant force), a referee or tournament director will have that person removed from the court of any US Amateur Basketball sanctioned event.
- ❖ Without a written medical clearance from a licensed medical doctor to return to play, such persons will not be allowed to play in a US Amateur Basketball sanctioned event. The medical written consent must be presented to the State Director and retained permanently by the US Amateur Basketball State Director. Any coach, who allows a participant back in a US Amateur Basketball sanctioned event without first obtaining the required written consent, may be suspended by the State Director for up to one year and upon request of the State Director, may be suspended for a longer duration by the US Amateur Basketball disbarment committee.

**Coach's must wear coach's wristbands at all times to enter gyms. Coach's & Parents weekend pass wristbands are valid ONLY if they have not been**

removed. Please emphasize to parents if they are removed from wrist in any way they WILL NOT be honored.